SEA CONDITIONS RATING SYSTEM

FACTOR	COMPUTATION	MAX POINTS	SCORE
1.) Water Temperature	1pt/degree < 72F	40	____
2.) Wind Speed	1pt/mph	50+	____
3.) Wave Height	2pt/vert. foot	40+	____
4.) Swim Distance	1pt/100 meters	20	____
5.) Surf Zone	30pts if waves are breaking	30	____
6.) Rock Garden	20pts if rocks present	20	____
7.) Sea Cave	20pts if entering caves	20	____
8.) Night	20pts if night	20	____
9.) Fog	up to 20 pts if dense	20	____
10.) Miscellaneous	10pts or more for danger	10+	____
		TOTAL PTS	____

Divide total pts by 20 to obtain class level   ____

Class 1 (up to 1.9) easy to moderate difficulty, danger, and skills required.
Class 2 (2.0 to 2.9) intermediate difficulty, danger and skills required.
Class 3 (3.0 to 3.9) advanced difficulty, danger, and skills (reliable roll and self-rescue a must).
Class 4 (4.0 to 4.9) extreme conditions, advanced techniques required, loss of life possible.
Class 5 (5.0 to 5.9) very extreme, life-threatening conditions.
Class 6 (6.0 to 6.9) nearly impossible conditions, suitable only for a team of experts, loss of life probable in a mishap.